



95x56 mm

Level:



Idee

In this design, 7 arcs are drawn in different colors. For each arc, the radius is increased, creating a rainbow.

What's new?

- loops
- multicolor
- Change color of pattern

1 How to install "Embroidery Designer"

Install „Embroidery Designer“ from Google Play Store



For help by handling embroidery designer [\(link\)](#)



2 Create a new object for the 1st arc (red)

The needle object is resized to 10% to avoid obstructing the view.

The screenshot shows the following script blocks:

- When scene starts
- Set size to 10 %
- Place at X: 230 Y: -80
- Point in direction 0 degrees
- Start zigzag stitch with length 1 and width 18
- Repeat 19 times
- Move 40 steps
- Turn left 10 degrees
- End of loop

Annotations include:

- An arrow pointing to the '10' in the 'Set size to' block with the text: "The needle object is resized to 10% to avoid obstructing the view."
- An arrow pointing to the '230' in the 'Place at X' block.
- An arrow pointing to the '40' in the 'Move' block.

The x-position changes for each arc as they become larger. Use the following values for the 2nd through 7th arc: 213, 196, 179, 162, 145, 128.

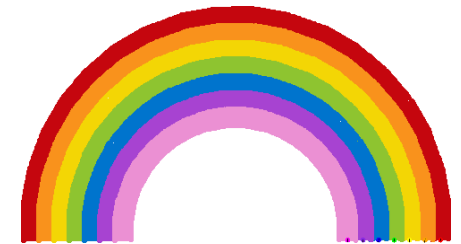
Smaller arcs require less stitches, so the number of steps changes. Use the following values for the 2nd through 7th arc: 37, 34, 31, 28, 25, 22.



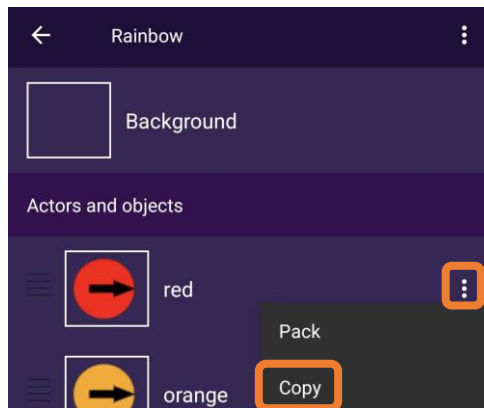
3 Set the color of the arc

```
Set thread color to '#c5060e'
```

With this block, you can set the color of each arc. - Place it at the beginning of your program code!



4 Creating arcs 2 through 7



Copy the object you just created. To do this, click on the three dots next to the first arc on the right in the object overview. Then click "Copy." Rename your object and adjust the values accordingly (see page 1).



If you create each arc as a separate object, you can embroider the design in different colors. The embroidery machine will pause between each object, allowing you to change the thread color.



How to send pattern to embroidery machine
[\(link\)](#)

